



20 mins



8+



4-6

The Barmaid's Tale

The ultimate pub game?

Social storytelling - push your luck



Set of 5
coins
Per player



Pile of "Blame
Tokens"
(coasters)



Character
Card

Pass the blame ~ place higher value coin and explain why it wasn't your fault



Take the blame
3 tokens you are out
Winner = most
value in coins

Extras

One shot
Character
abilities



Back of
Blame
token
reactions



Beer mug coin shield and card holder

- Great filler
- Perfect Icebreaker
- Can be re-themed
- Tinderbox Tales
- Strategy / Story



Coming to Kickstarter 2021